

# Melody Morgan

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## Introduction

I am an experienced software developer and full-stack team leader with a formal education in industrial design. My interest in coding started with markup in the web browser and has evolved continuously across contexts and languages. As a technologist, I aim to build well-crafted, usable software that delivers real value to stakeholders.

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## Selected Experience

### Diamond Inc. ([diamond.la](https://www.diamond.la))

Los Angeles, CA/Remote

#### Senior Director, Engineering

Nov 2021 - current

Responsibilities for this position include people management, designing full-stack architecture, and strategically supporting project teams through the SDLC. I have managed up to 30-people under my reporting structure to deliver successful products through agile methodologies, recruiting, organizational patterns, incentivizing and protecting teams, overseeing vendors, and collaborating with other disciplines.

#### Director, Engineering

Nov 2020 - Nov 2021

My key accomplishment during this period was leading the engineering team that built the tech for a podcasting startup called Wondery and facilitating Wondery's acquisition by Amazon Music (for a nine-figure sum). Scope of work included Greenfield iOS and Android Apps, cloud microservices, along with the re-development of an existing website and account migration to support cross-platform payment.

#### Lead, Engineering

Nov 2019 - Nov 2020

As a tech lead, I worked on multiple projects across technology platforms. I led the delivery of a feature-tiered subscription platform (MVP), where users claim IoT sensor devices, and manage their accounts along with their device data. I was also the front-end architect/lead for an infosec SaaS product that delivered data-rich reports/visualizations and had > 90% test automation coverage.

#### Fullstack Software Engineer

Nov 2017 - Nov 2019

I worked as an IC on several different project teams during this time - programming primarily in JavaScript and Python (Programming Language). A highlight was building an SDK for embedding a Media network's Video Player into all affiliate station websites.

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### Telescope Inc. ([telescope.tv](https://telescope.tv))

Santa Monica, CA/Remote

### Senior Developer

2011 - Nov 2017

I worked as an IC on the development of many near-real-time, second-screen apps/widgets for powering viewer engagement experiences. Our roster of clients included BBC, Formula-E, NASCAR, ABC, MTV, NBA, Scripts Networks, NBC, FOX, and Discovery. Additionally, I supported product leadership by designing and building prototypes. Other responsibilities included mentoring junior developers and building internal tools to support code generation/reuse.

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### Fox Digital Media

Los Angeles, CA

### Web Developer

Dec 2009 - Jul 2012

I became seasoned in building high-performance web apps while working for FOX on their americanidol.com and fox.com properties. Most notably, I was part of the small team that first brought digital voting to American Idol's mass television audience.

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## Skills

<b>Programming Languages</b>	JavaScript, Typescript, Python, Node.js, HTML, CSS, PHP, SQL, Swift, Markdown, Shell Scripting
<b>Technologies &amp; Specifications</b>	Git, Apache, React.js, React-Native, Next.js, Nx, Webkit, Docker, AWS Services & Tools (CLIs & SDKs), Firebase, Travis, Serverless Framework, Material Design, SASS, JSS, Tailwind CSS, Fastlane, NPM, PIP, CocoaPods, Gradle, OpenAPI, GraphQL, WAI-ARIA, eslint, prettier, XML, JSON
<b>Software</b>	VS Code, LucidChart, Adobe CS, Sketch, Figma, JIRA, Confluence, AutoCAD, SketchUp

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## Active Certifications

### AWS Certified Solutions Architect - Associate (SAA)

Issued Jun 2022 · Expires Jun 2025

Credential ID 0680KZ9JHEQ1Q83Z

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## Education

### Art Center College of Design, Pasadena, CA

Sept 2003 - Aug 2006

B.S., Environmental Design